## CSE4939W and CSE4940 Final Semester Deliverables Due dates: Friday December 8, 11:59pm and Friday May 7, 11:59pm

**Team Submission:** As a team, you are to hand in the following:

1. **Specification:** Updated version, particularly, if there have been any significant changes.

## 2. Final Report:

- A general overview of what the project is and its goals. This is intended to give the general reader the background for your project and integrate all the pieces (different projects) into a consistent story.
- A summary of all major changes as compared to your original intent. These are essentially changes to your specification which have a direct impact on your final prototype.
- 3. **Team Assessment:** Each team must answer the following questions in a self-contained word-processed document, limited to 4 single-spaced pages:
  - > (1 pages) What did you/your team accomplish in this course this semester?
  - ➤ (1 pages) What have you/your team learned through your accomplishments listed in response to the previous question?
  - ➤ (2 pages) If you/your team had to do the whole project again, what would you do differently or change? Include both the successes (what has gone right so far) and failure (problems).
- http://sdcse.engr.uconn.edu/Cse4939W/TeamAssessment.docx
- Make sure that you include individual reflections for each student in terms of accomplishments, learning, differences/changes.
- 4. **Individual and Team Contributions for the Semester:** Please see the link at: <a href="http://sdcse.engr.uconn.edu/Cse4939W/TeamAssessment.docx">http://sdcse.engr.uconn.edu/Cse4939W/TeamAssessment.docx</a>
- 5. **Individual Self-Assessment:** Please see the link at: http://sdcse.engr.uconn.edu/Cse4939W/SelfAssessment.docx
- 6. **Initial Developer Documentation:** Complete and detailed instructions on the required technologies and platforms for your system, OS, programming tools/environments, database, server/web technologies, build instructions, etc. All the requirements necessary to set up the development environment and construct the current build.
- 7. **Initial User Manual:** An initial user's manual to guide the user through the use of your system. Your team should be able to leverage Section C of your Sprint document as a basis for the user manual.

For a sample that has items 2, 3, 6, and 7, please see:

http://sdcse.engr.uconn.edu/Cse4939W/TeamHFinaDeliverables.docx